

Environment Artist +3 years of experience

Want to work with one of the biggest Danish video game companies making old-school action games alongside passionate, emphatic, and amazing colleagues?

Who are we? Slippgate Ironworks is a game development studio located in Aalborg, Denmark. We are fans of old school action and strategy games with multiple titles in development, and we are soon beginning development on a new AAA title based on a cult classic. Maybe you have already played some of our games such as **Rise of the Triad**, **Rad Rodgers**, and most recently **Ion Fury**, **GRAVEN** and **WRATH: Aeon of Ruin**. Slippgate is characterized by Danish working culture, a flat organization with a high team spirit, where we get excited about new ideas no matter who brings them up.

Job Description

As our environment artist you will be responsible for producing high quality models and texture maps.

Job Responsibilities:

- Producing high-quality organic (e.g., shrubs) and hard surface (e.g., buildings) models and texture maps in line with brief and reference material, including interpreting abstract ideas
- Presenting work in a turntable style environment with acceptable lighting for progress reviews and approval (including scale reference)
- Ensuring consistency of UV mapping and polygonal subdivisions
- Working closely with Design and Art Directors to ensure their geo (and textures maps) are working as they should be and addressing mesh fixes as required
- Optimizing the topology of assets in their scene so the environment runs at a manageable frame rate
- Mapping out scenery elements and props that help drive the story of the game

Who are you?

We see you as a person with 3-4 years of experience working as an Environment Artist in indie, AA, AAA companies. You are a person who has good knowledge of Unreal Engine, asset optimization, and has a good eye for out-of-the-box problem-solving!

Practicalities

Location: Offices in Denmark (with relocation) or Remote

Expected starting date: As soon as possible

Job type: Full-time/Full-Time Contractor

Level of experience: Senior

How to apply? Email us at jobs@slipgate-ironworks.com with:

- i. CV
- ii. Link to your portfolio
- iii. Anything else related to your background and experience